

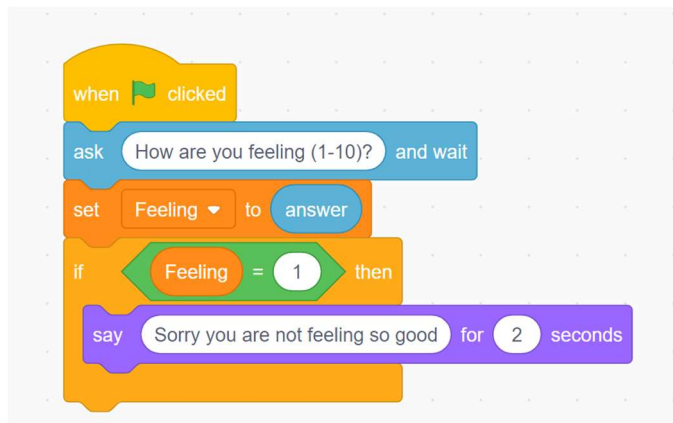
Programming Selection

In this lesson we have looked at selection, your challenges for today are to:

Make your own mood program:

1. Create a new scratch file.
2. Create a sprite and a background.
3. Program your sprite so that it:
 4. Asks the user how they are feeling from 1-10
 5. Outputs a different message depending on the number that the user types in.

Use the code below to help you



Create a magic 8 ball in Scratch.

Use your code you made for the mood programme.

Hint: you only need to make small changes to the code

And you will need this block to help you

