



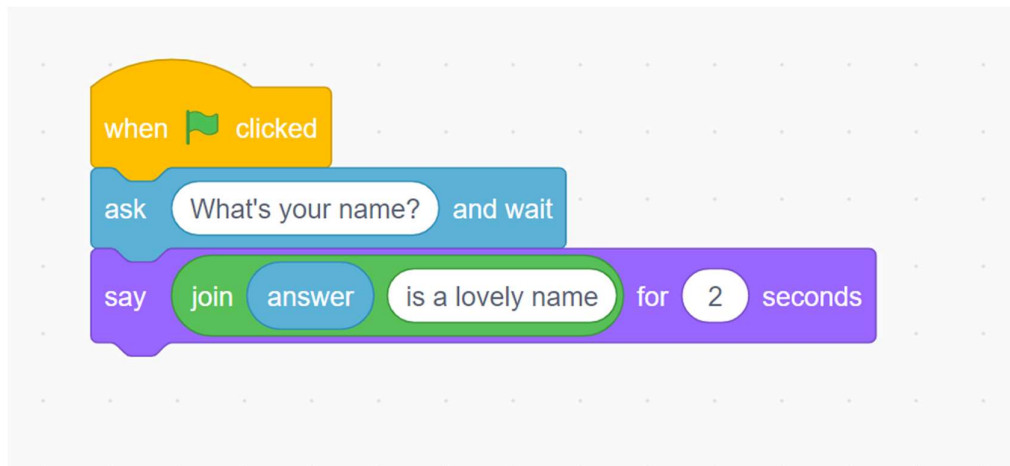
Programming Inputs

In this lesson we have looked at inputs your challenges for today are to:

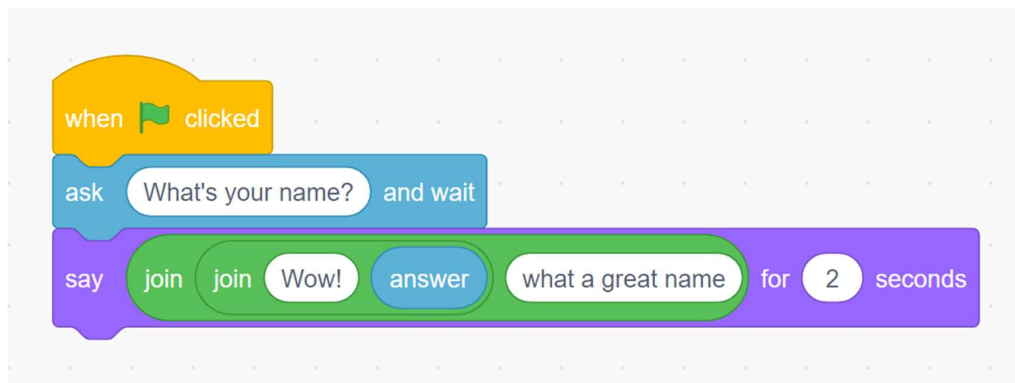
Programme your sprite to ask:

1. Your name
2. Your age
3. Your favourite colour
4. What you are going to have for dinner

After each question you must use your answer and give a good response to each question for example:



As an extension you can add more blocks to give me interesting answers for example:



See if you can think of any other questions you could ask and give a great answer.